



DIGITAL LICENCE SAMPLE PACK

www.digitallicence.com.au

Direct Contact:
amy.williams@amf.org.au OR 96970620

Curriculum Alignment



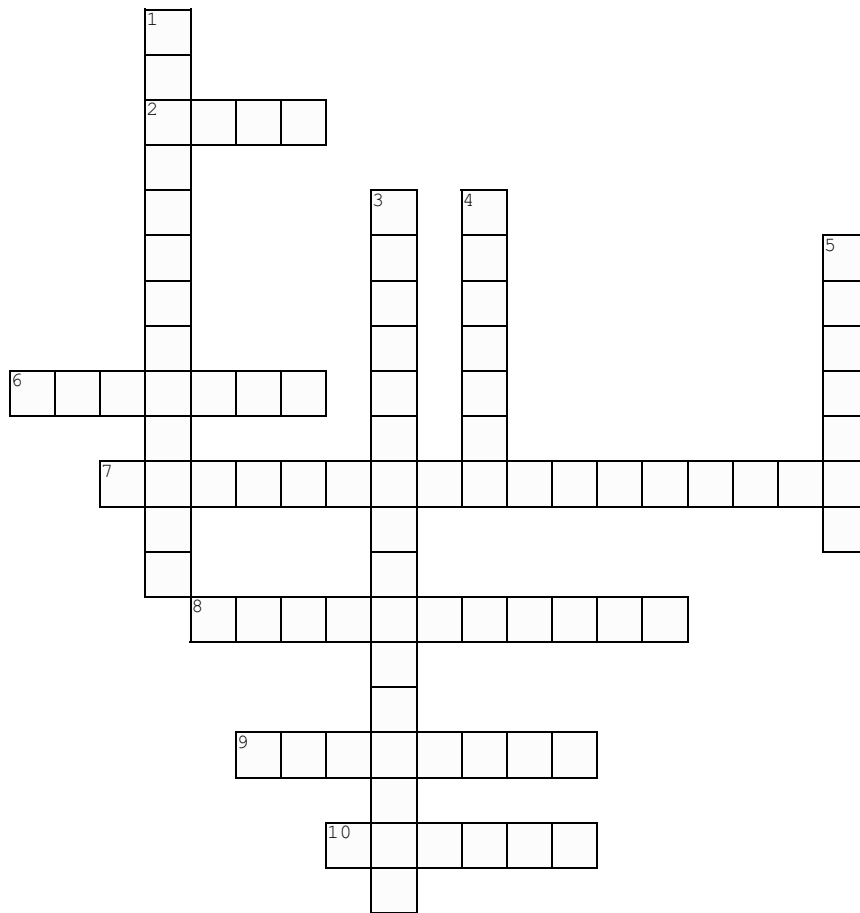
eSmart
Digital Licence

There are many opportunities to integrate the Digital Licence into a school's curriculum, regardless of how the school structures its cyber safety and well being education. The Australian & Victorian Curriculum's emphasis on cross-curriculum and 21st century learning make it a natural fit for a resource like the Digital Licence, which combines technical, ethical/moral and behavioural lessons, as well as providing opportunities for independent and group learning.

The Curriculum Alignment Documents provide information on how the Digital Licence is aligned to both the Australian & Victorian curriculum. There is a document for year levels 3 to 10. They simply show the relationship between the learning children will undertake during the Digital Licence Program and how they integrate specifically with the learning areas of Health & PE, English, Mathematics & Digital Technologies.

Social Networking and Gaming

Complete the crossword below



Created with TheTeachersCorner.net [Crossword Puzzle Generator](#)

Across

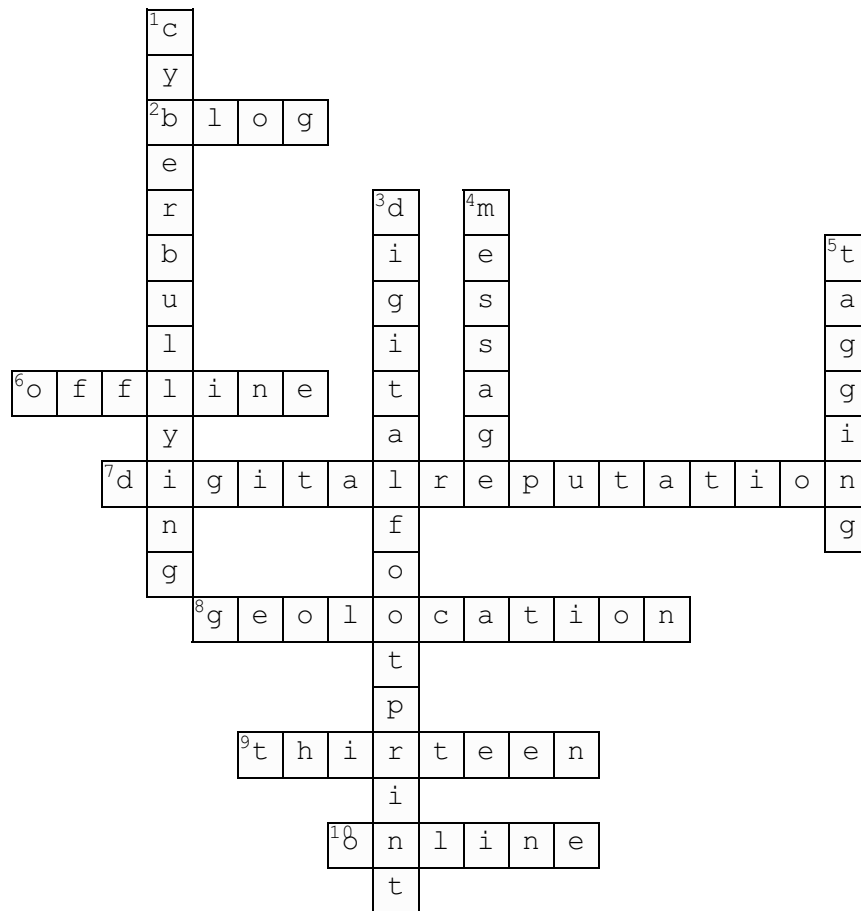
- 2.** A regularly updated website or web page, usually created by an individual or small group.
- 6.** When not connected to a network of computers or other devices one is to be said to be
- 7.** Behaviours in the online environment and content one posts about them self and others.
- 8.** The location of a person or device by means of digital information processed via the Internet.
- 9.** The age one must be to legally have a social media account.
- 10.** When connected by a computer to one or more other computers or networks you are said to be

Down

- 1.** Sending, posting, or sharing negative, harmful, false, or mean content about someone else.
- 3.** Information about a particular person that exists on the Internet as a result of their online activity.
- 4.** Any APP with this function can be unsafe.
- 5.** To identify someone else in a post, photo or status update that you share.

Social Networking and Gaming

Complete the crossword below



Created with TheTeachersCorner.net [Crossword Puzzle Generator](http://www.theteacherscorner.net/CrosswordPuzzleGenerator)

Across

2. A regularly updated website or web page, usually created by an individual or small group. (**blog**)
6. When not connected to a network of computers or other devices one is to be said to be (**offline**)
7. Behaviours in the online environment and content one posts about them self and others. (**digitalreputation**)
8. The location of a person or device by means of digital information processed via the Internet. (**geolocation**)
9. The age one must be to legally have a social media account. (**thirteen**)
10. When connected by a computer to one or more other computers or networks you are said to be (**online**)

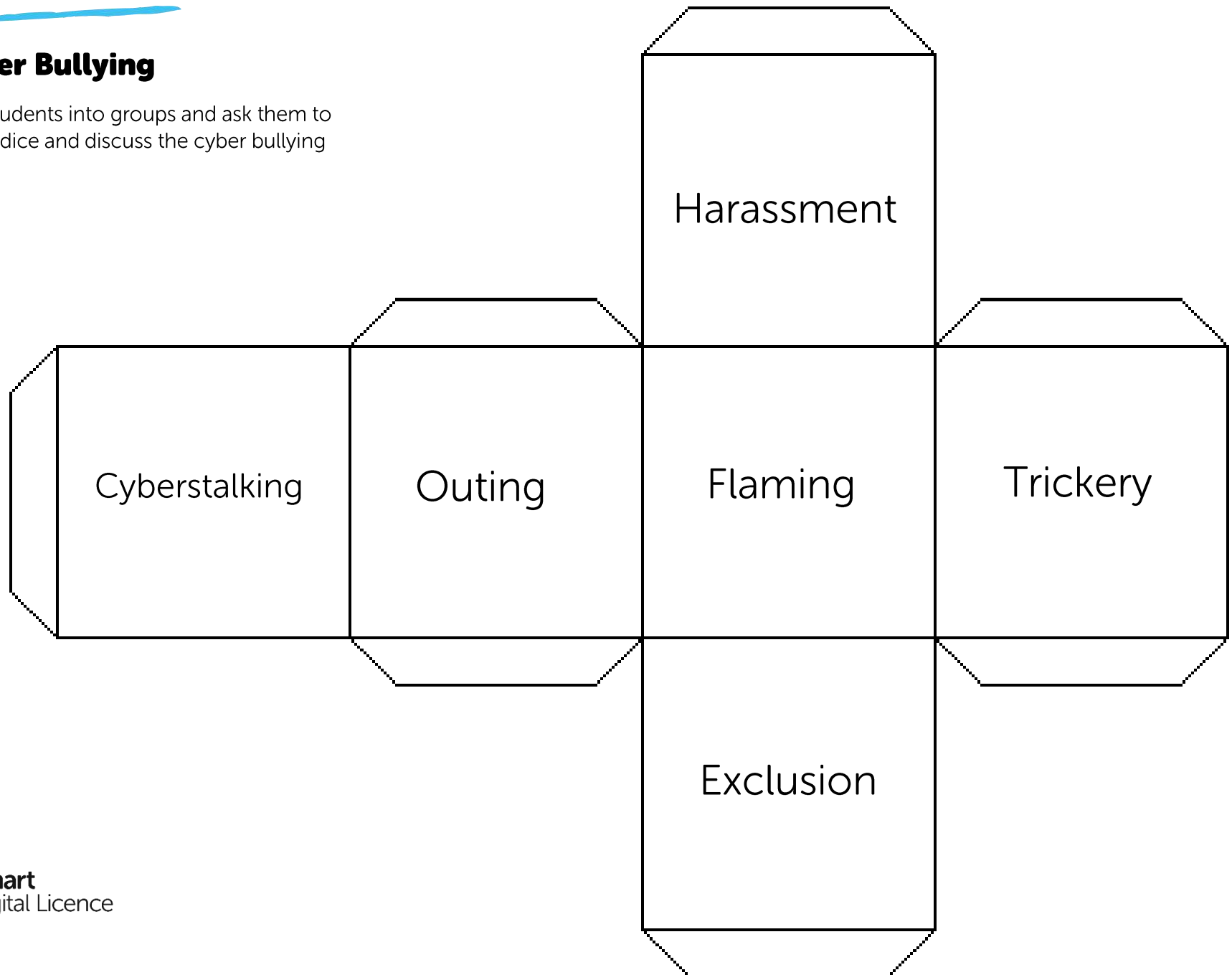
Down

1. Sending, posting, or sharing negative, harmful, false, or mean content about someone else. (**cyberbullying**)
3. Information about a particular person that exists on the Internet as a result of their online activity. (**digitalfootprint**)
4. Any APP with this function can be unsafe. (**message**)
5. To identify someone else in a post, photo or status update that you share. (**tagging**)

Dicey questions.

Types of Cyber Bullying

Make the dice. Put students into groups and ask them to take turns to roll the dice and discuss the cyber bullying term.



Types

- abusive texts/emails/on line forums
- hurtful messages/images/videos
- imitating others online
- excluding others online
- humiliating others online
- nasty online gossip & chat
- consistent/persistent/continual

Cyber Bullying

Strategies to help

- talk to someone you trust immediately
- don't retaliate or respond
- block the bully
- check your privacy settings
- collect the evidence
- remember you didn't ask for it - its not your fault



Talk to Someone

Block the bully

Don't respond



Strategies to stop Cyber bullying!

Keep the evidence

Privacy settings

You are not at fault